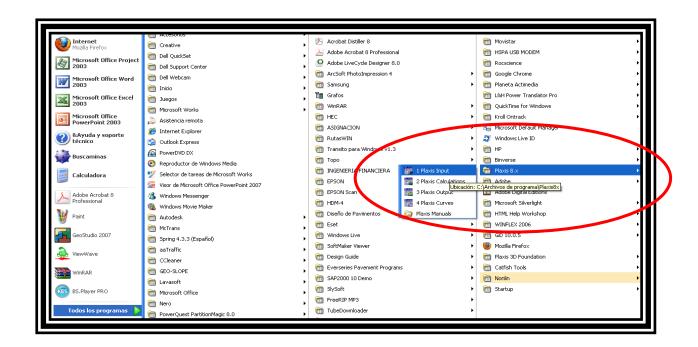
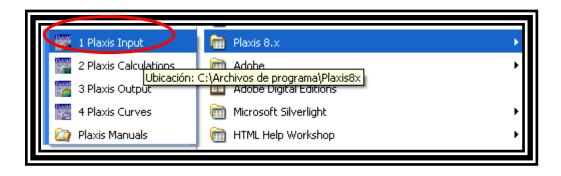
### **MANUAL PLAXIS 2D**

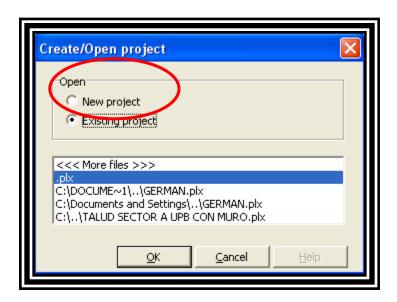
Ing. MSc. Luz Marina Torrado Gómez Ing. MSc. José Alberto Rondón

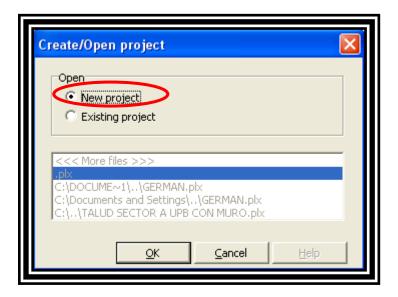
Para arrancar el programa se procede a hacer click en *inicio* – *programas* – *Plaxis 8.x* – *1 Plaxis Input* y aparecerá la siguiente figura:



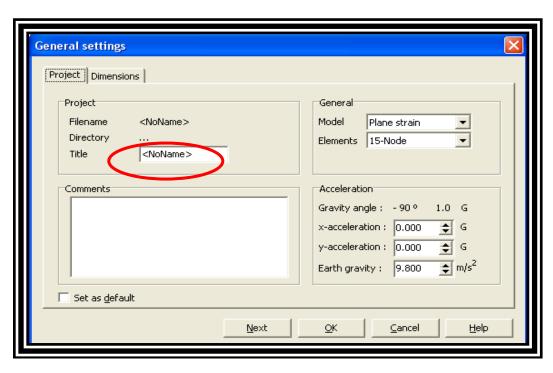


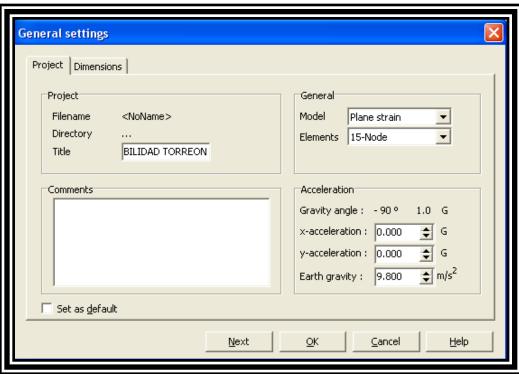
Para crear un nuevo proyecto dar click en *Open – New project – ok* 



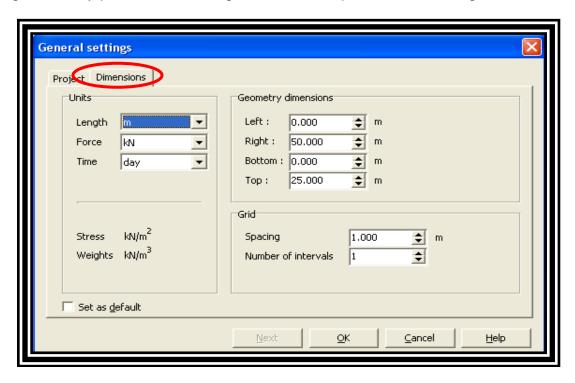


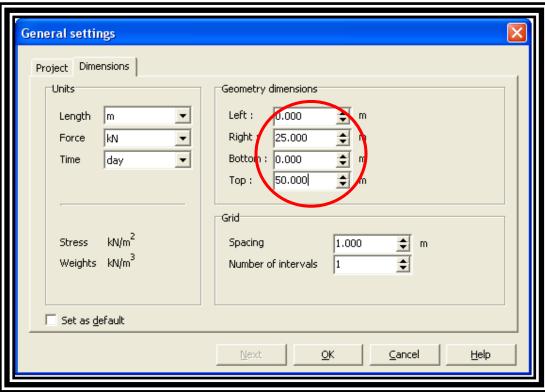
En la ventana de **General settings** y activando la pestaña de **Project**, colocar el nombre del proyecto.



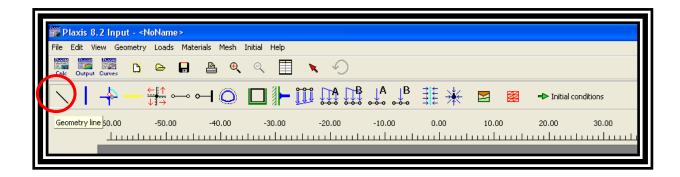


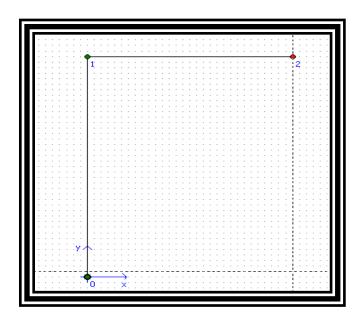
En la ventana de **Dimensions** llenar las opciones de Unidades – dimensiones de la geometría y parámetros de la grilla, tal como aparecen en la imagen.

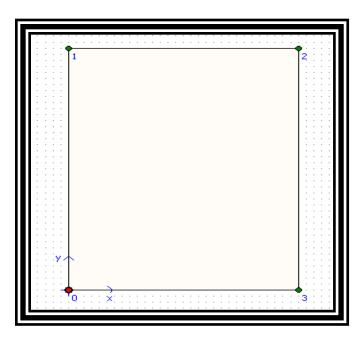




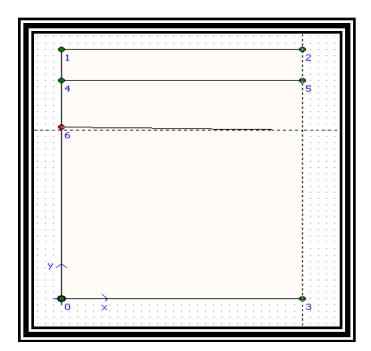
Para iniciar a realizar la geometría del talud y la pantalla hacer click en *geometry line* e iniciar a dibujar el talud

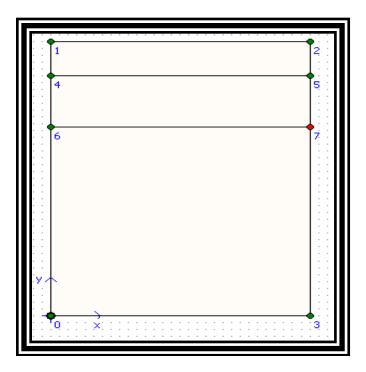




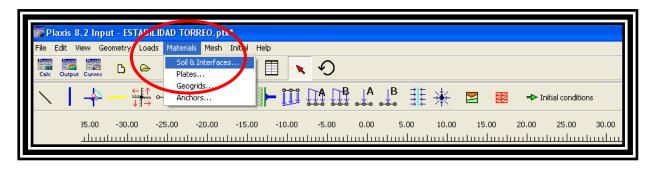


Dibujar las etapas de la excavación.

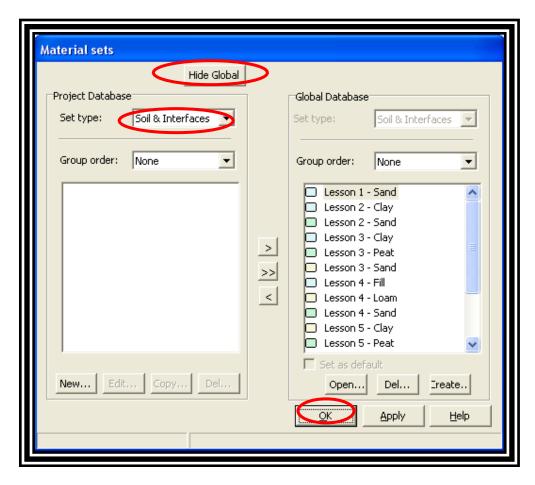




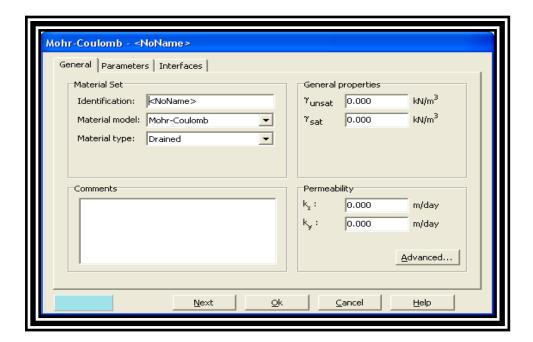
Para incluir las propiedades de los materiales hacer click en *Materials- Soil & Interfaces* 



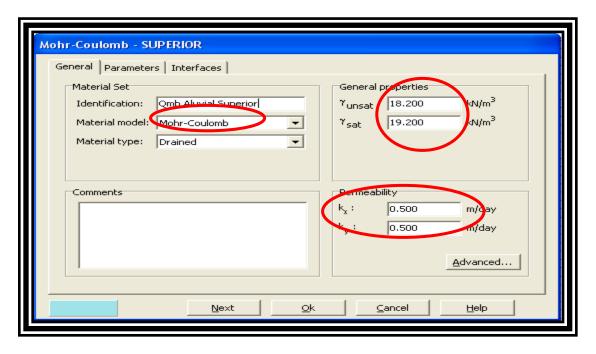
Dar click en Hide Global – desplegar en la ventana de Set Type la opción de Soils & Interfaces y dar click en Ok



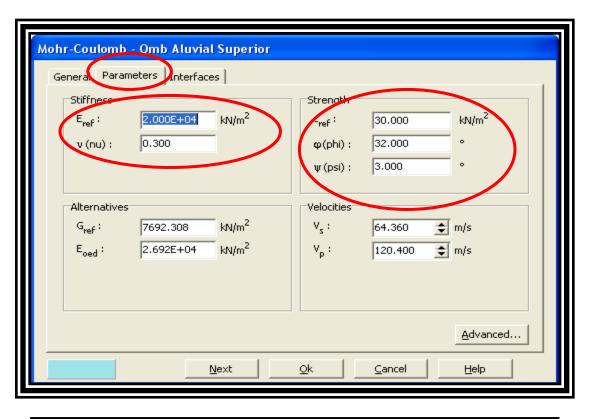
En la ventana de *General* escoger el modelo del material a utilizar escogiendo la opción de *Mohr-Coulomb* y dar click en *Next*.

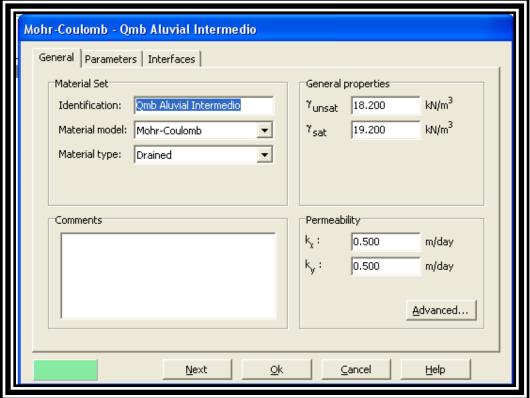


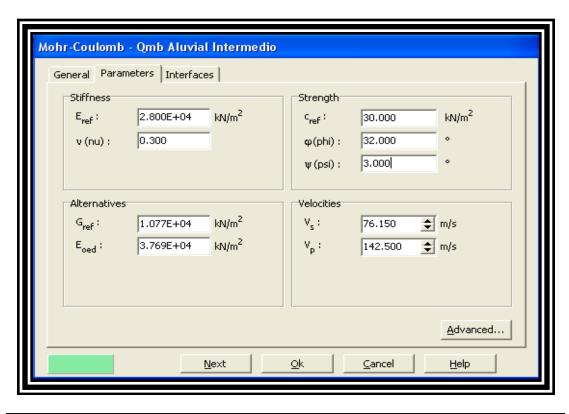
Identificar la muestra y el modelo – adicionar las propiedades generales del suelo tales como el peso unitario y la permeabilidad.

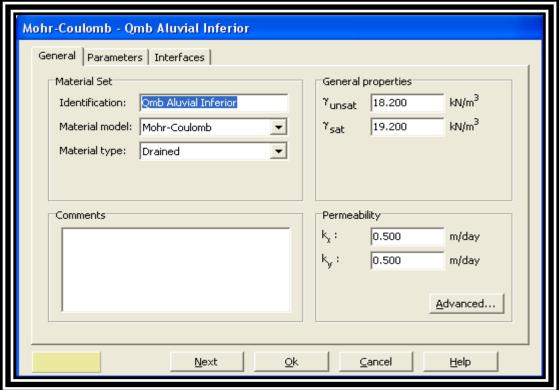


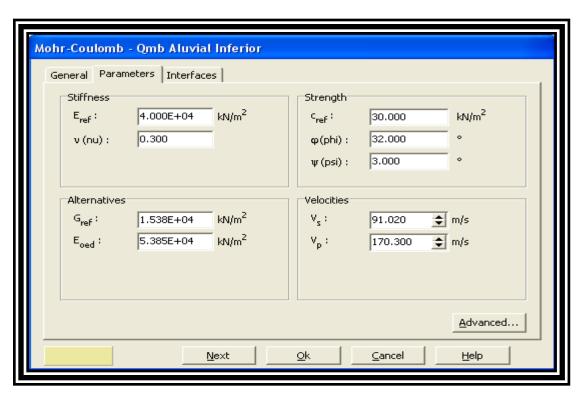
En la ventana de *Parameters* colocar los parámetros de todos los materiales

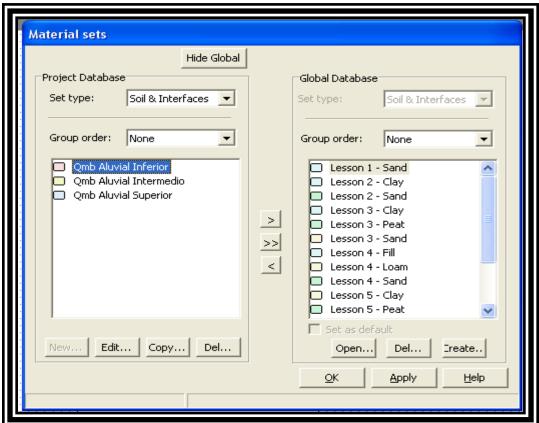




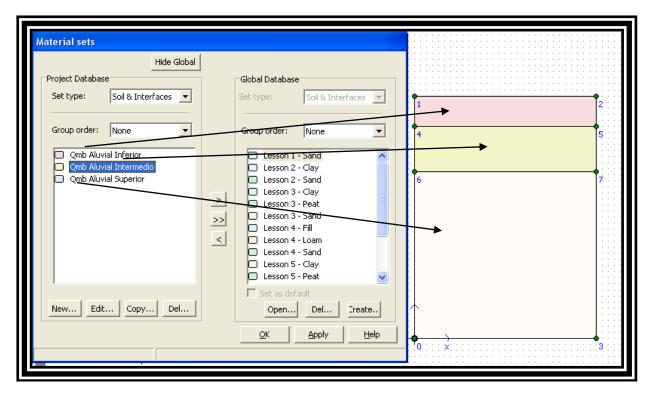


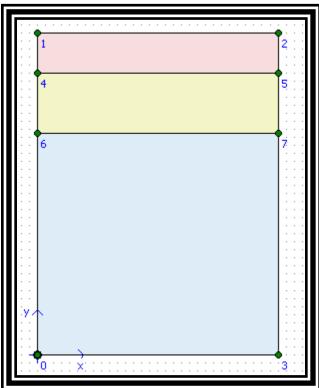




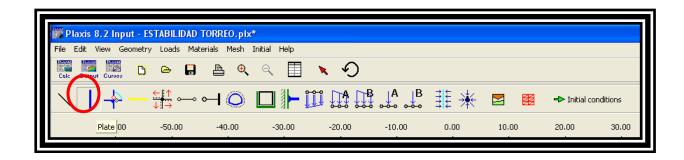


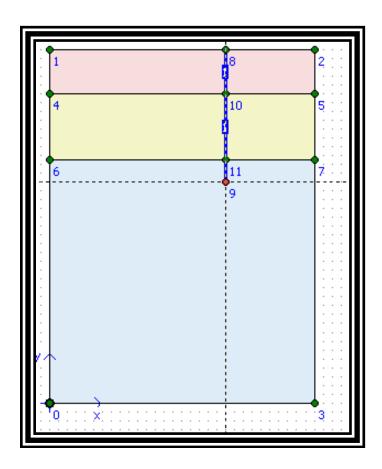
Una vez introducidos todos los parámetros hacer click sobre ellos y asignarlos.

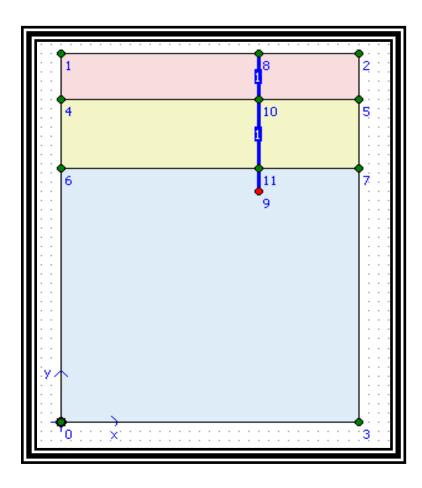




Haciendo click en Plate se proceder a dibujar la pantalla.



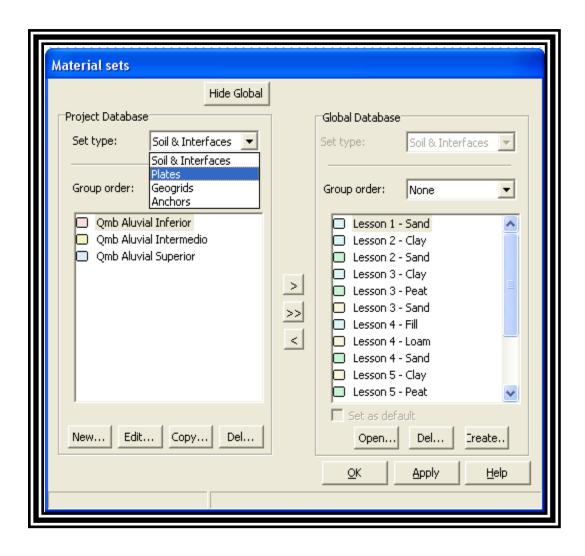




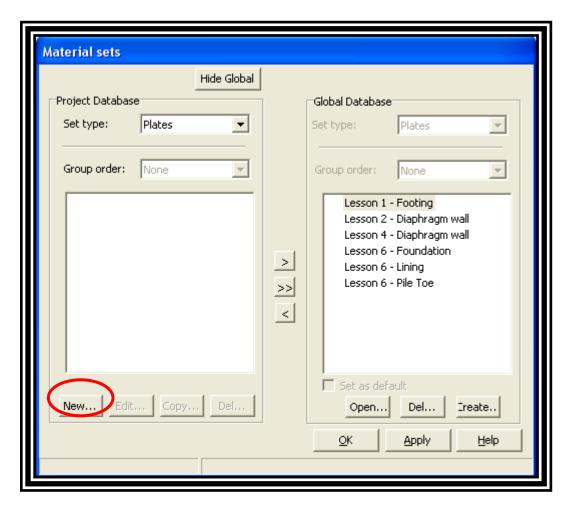
Incluir las propiedades de las pantallas haciendo click en *Materials* – *soils interfaces* 



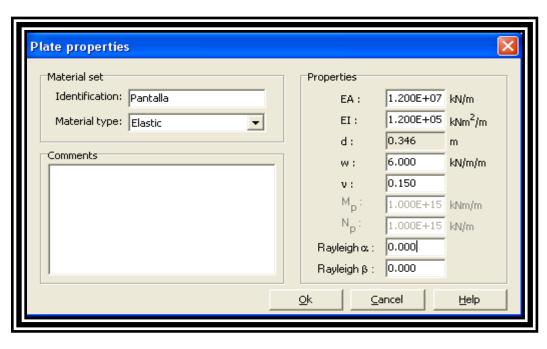
En la ventana desplegable escoger la opción de Plate - ok

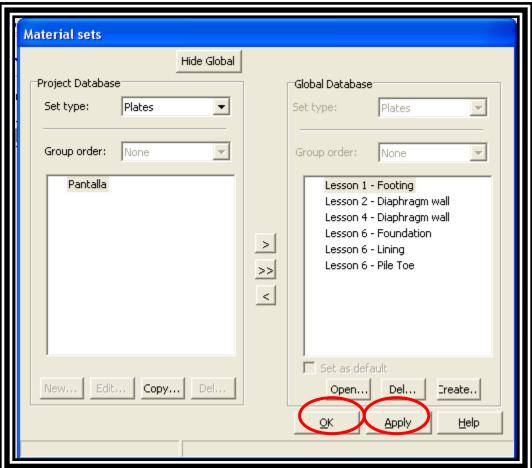


En la ventana que se despliega dar click en New

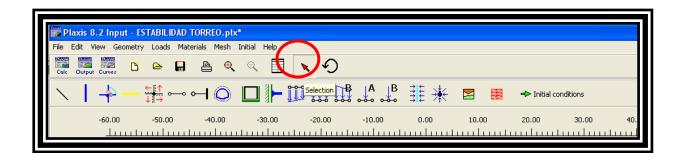


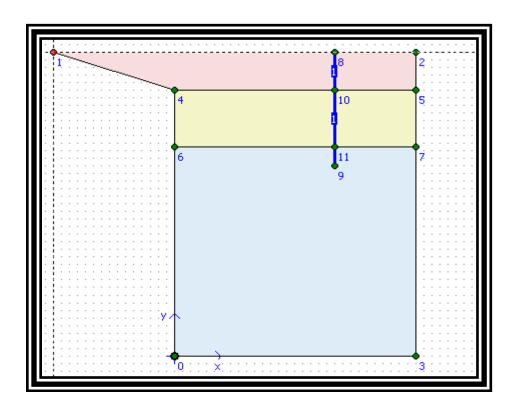
Introducir las propiedades de la pantalla y dar click en Ok y Apply

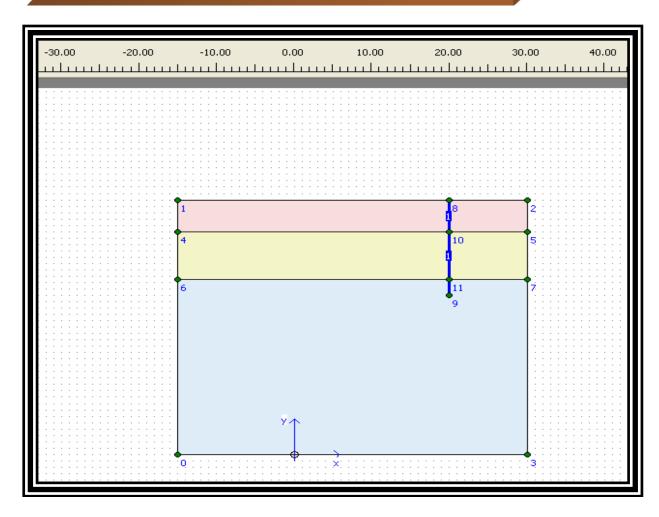




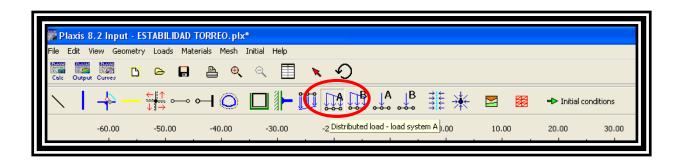
Se hace click en el icono de selection y con ello se puede desplazar los puntos hasta la posición deseada.

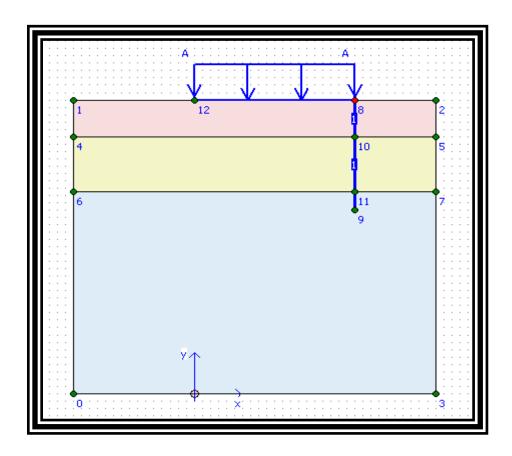


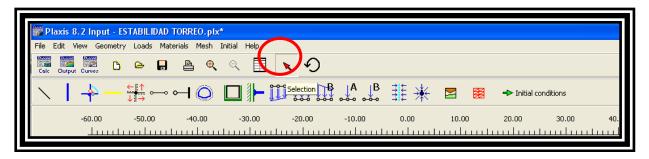




Hacer click en el icono que se muestra en la figura y dibujar las cargas distribuidas.

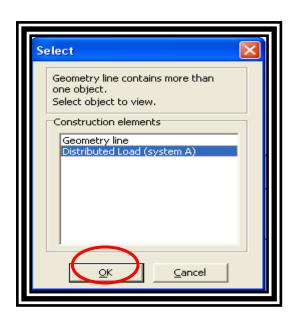


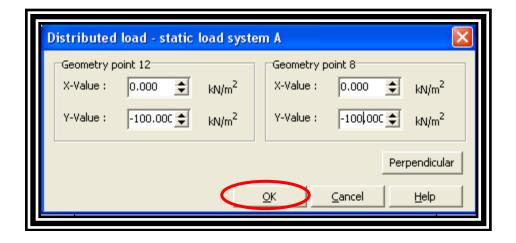




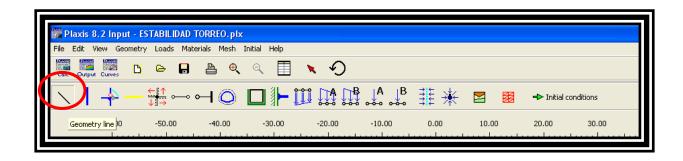
Dar click en el icono de selection y luego dar doble click sobre la base de la carga distribuida.

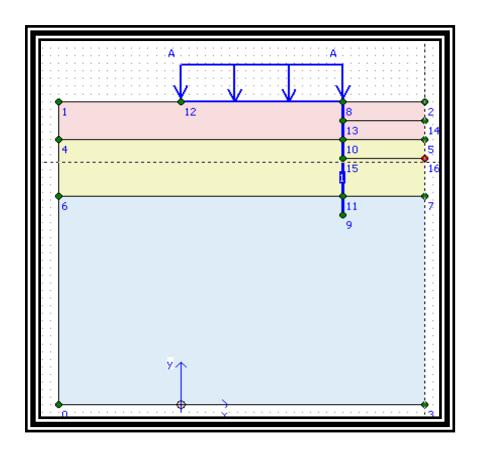
Posteriormente se abrirá la siguiente ventana y se da click en ok.

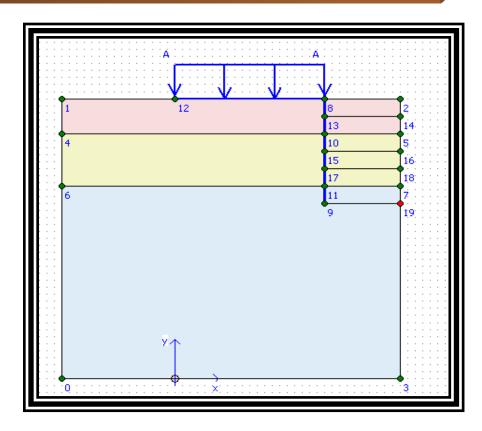




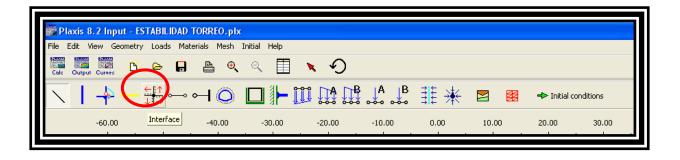
Se da click en el icono Geometry Line, para separar cada segmento de excavación para luego en cada fase del análisis señalarlo.

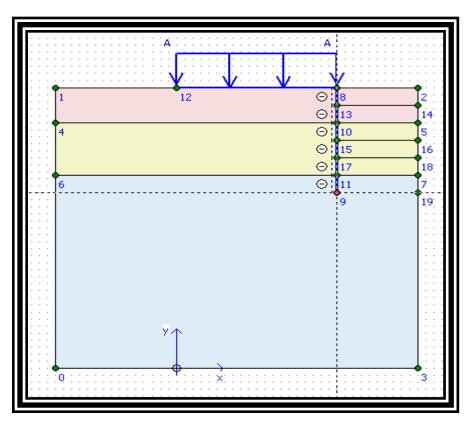


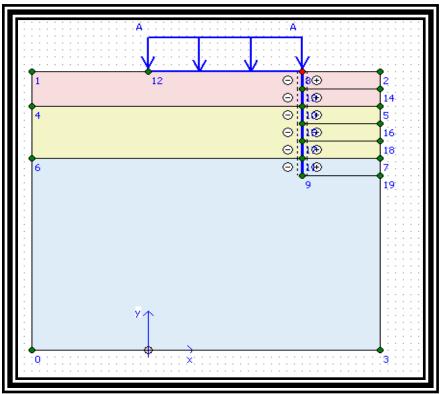




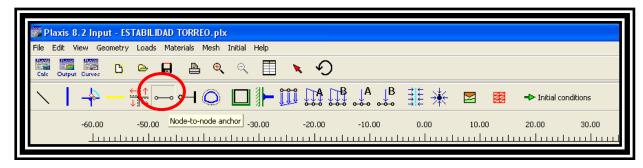
Dibujar las interfaces en los lados de las pantallas haciendo click en *interface* 

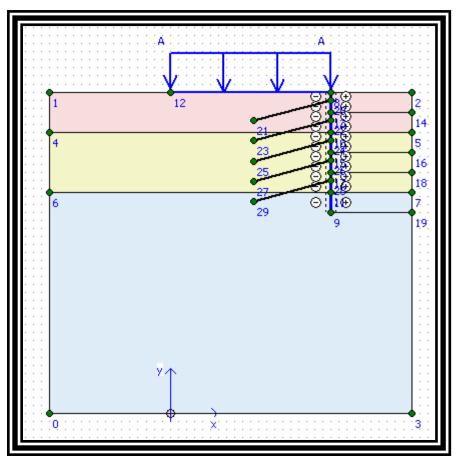




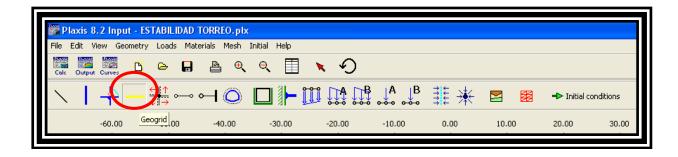


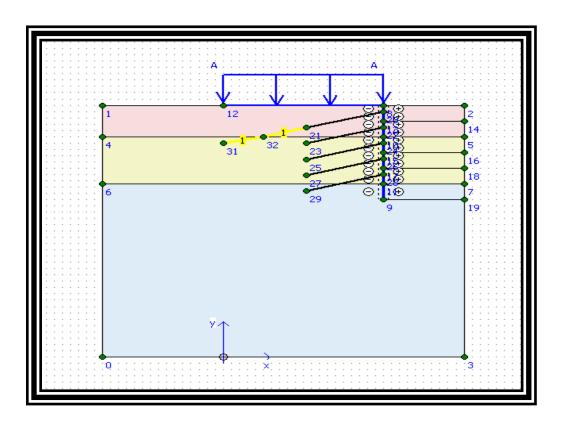
Para dibujar los anclajes dar click en *node-to node anchor* y dibujarlos

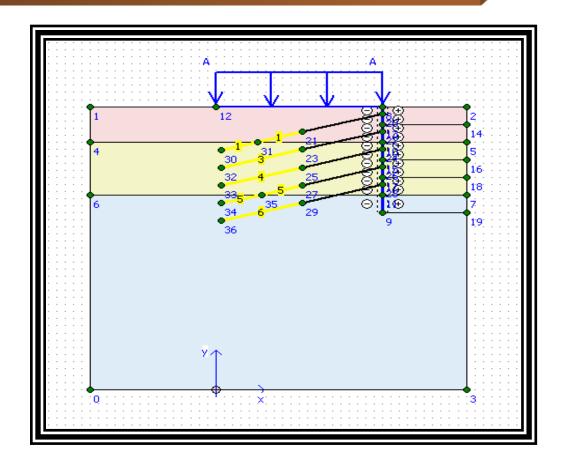




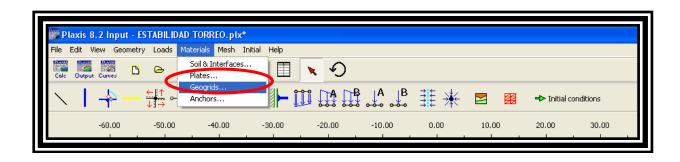
# Dar click en *geogrid* y se dibujan los bulbos

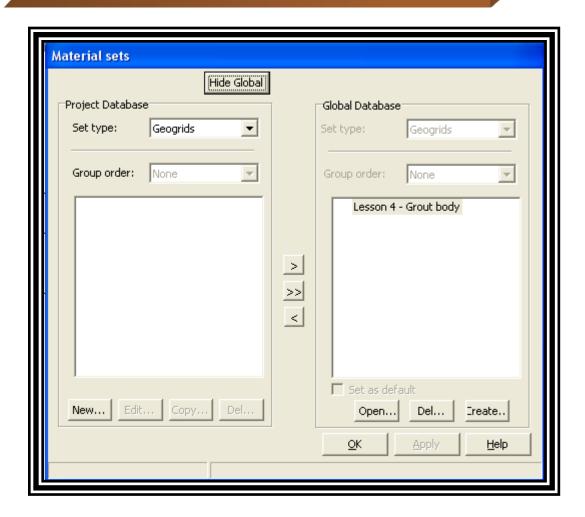




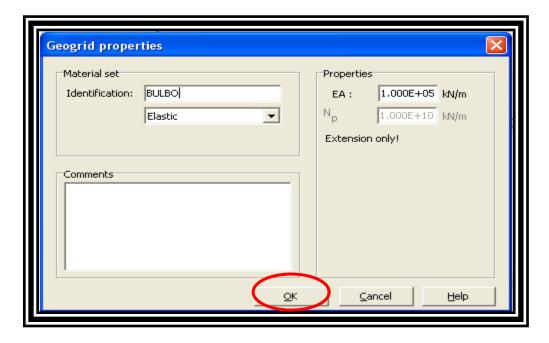


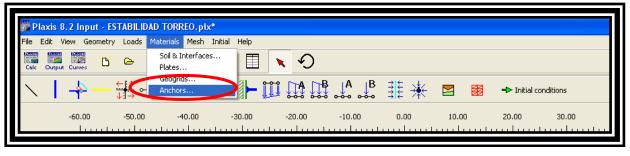
## Asignar los materiales

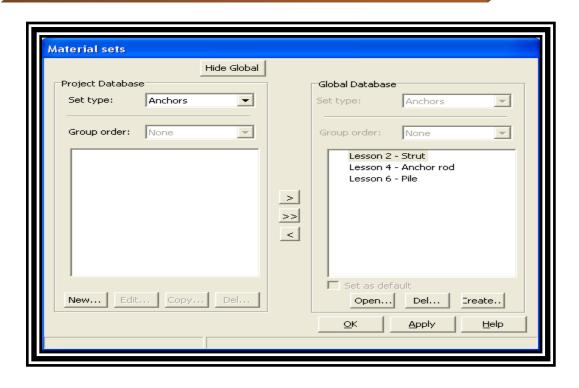


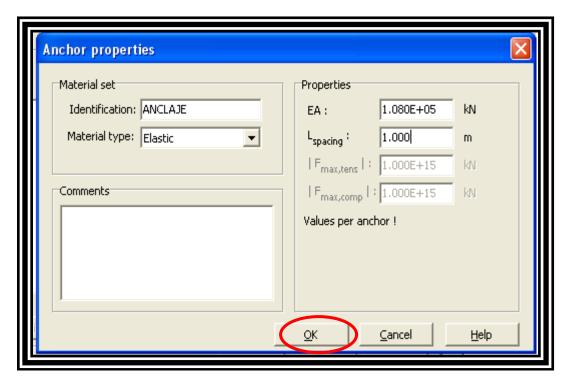


### Identificar las propiedades de los materiales del bulbo

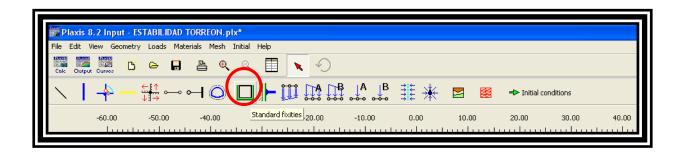


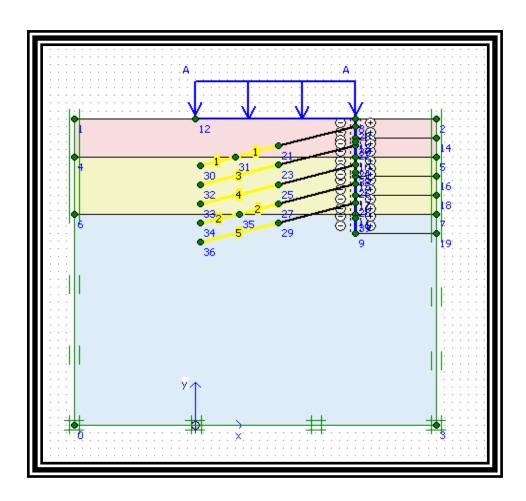




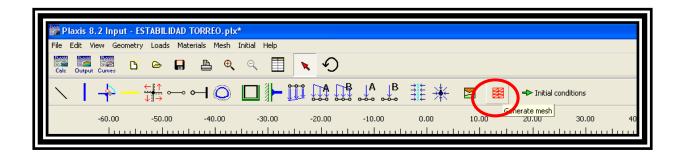


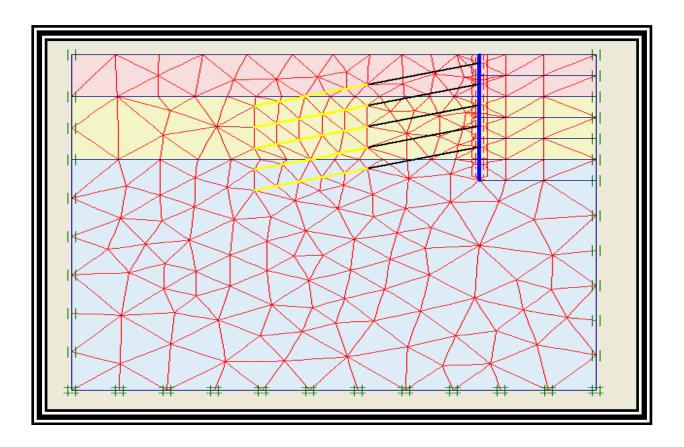
Hacer click en Standard fixties para incluir las condiciones de frontera



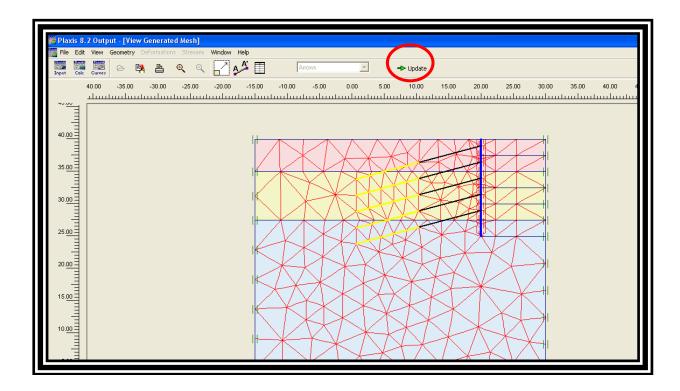


#### Generar la malla haciendo click en Generate mesh

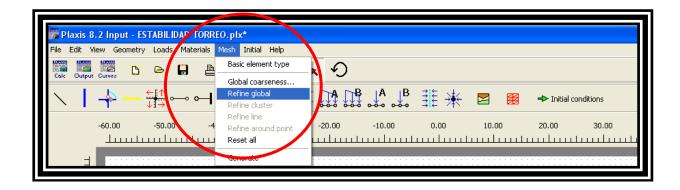


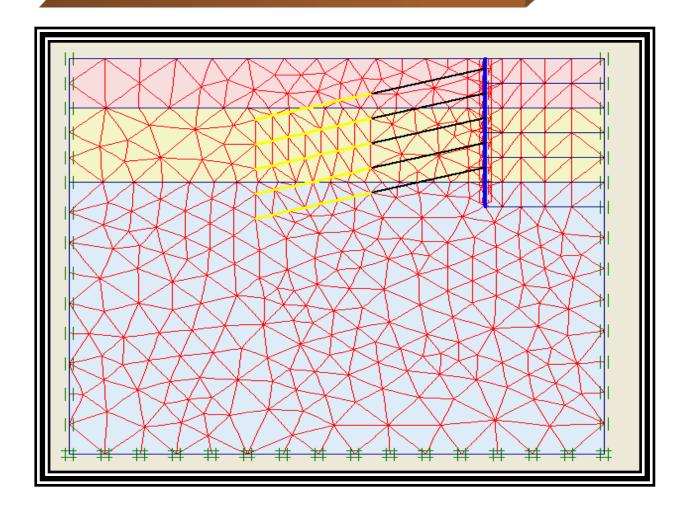


### Dar click en Update

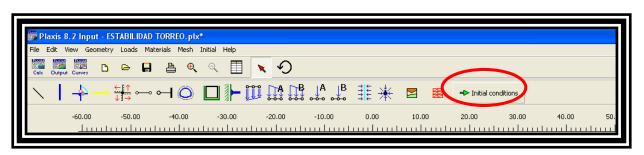


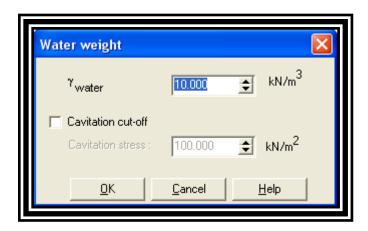
Para refinar la malla se hace clik en Mesh - Refine Global



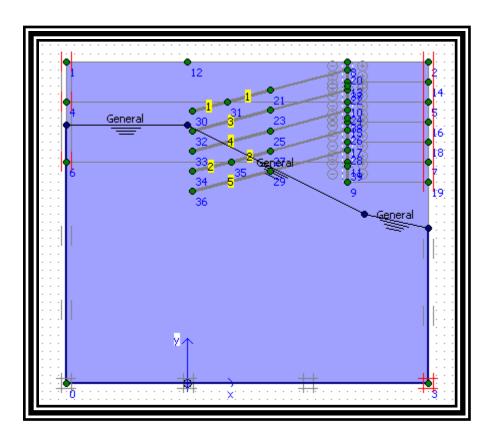


Volver a las condiciones iniciales para incluir la presión de poros e introducir el  $\,\gamma\,$  del agua.

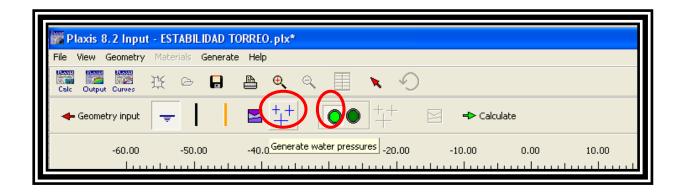


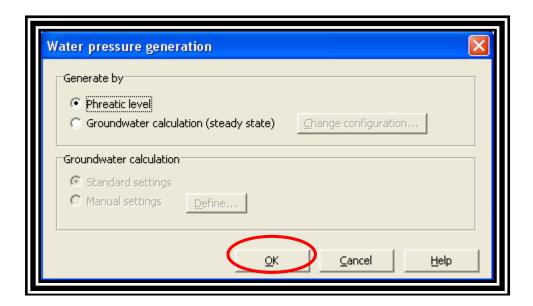


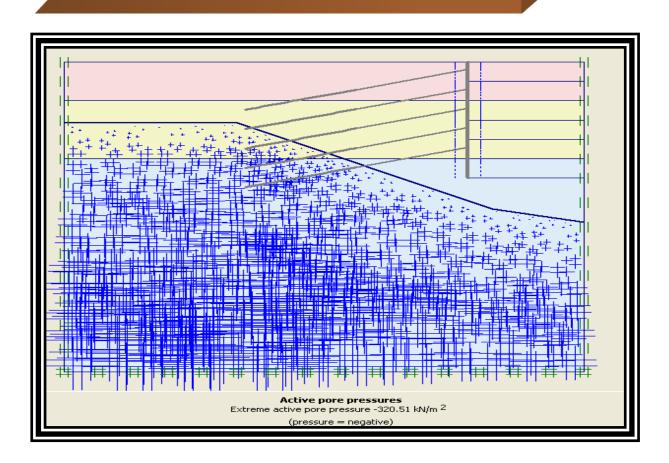
Marcar las líneas de presión de poros.

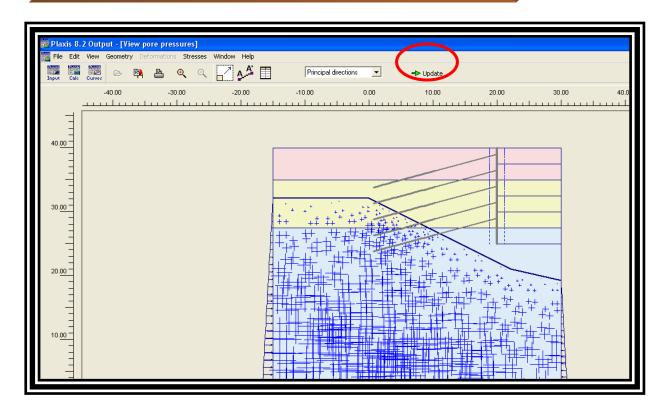


Dar click en Generate water pressures y generar el nivel freático.

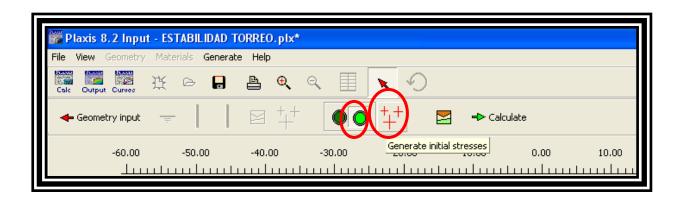


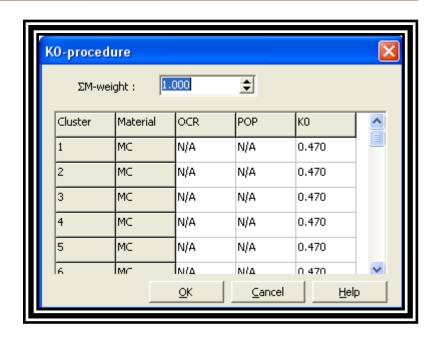


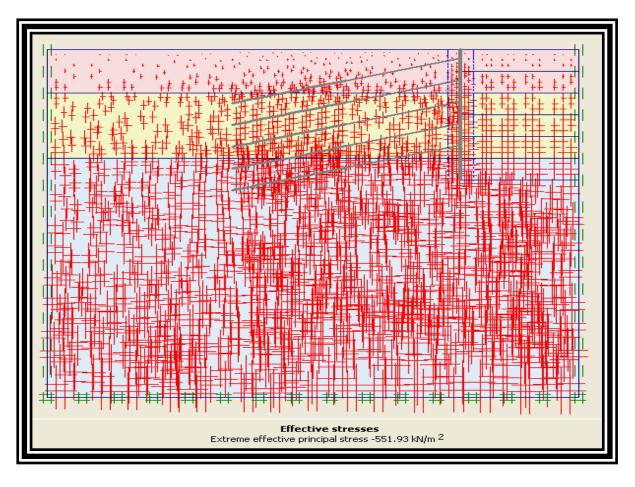


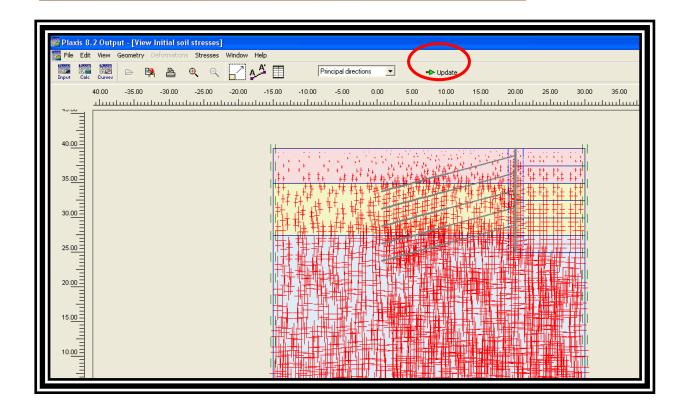


Hacer click en *generate initial stresses* para generar los esfuerzos efectivos iniciales.

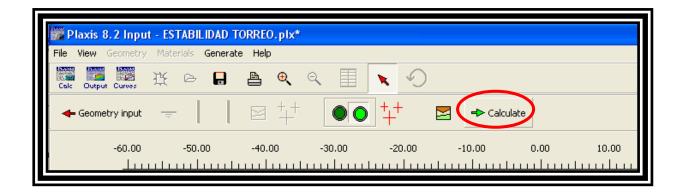


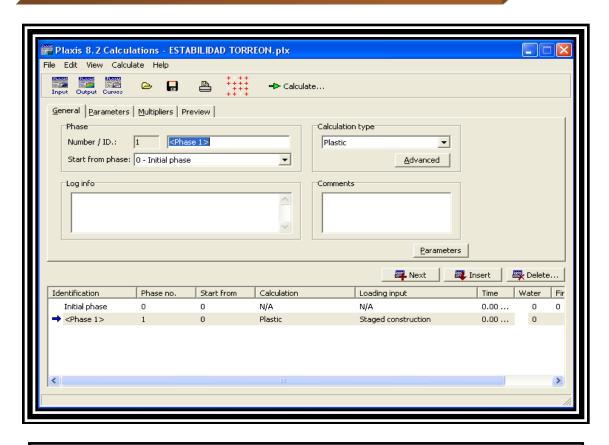


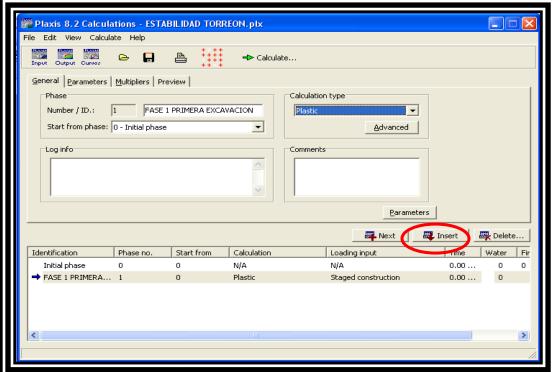


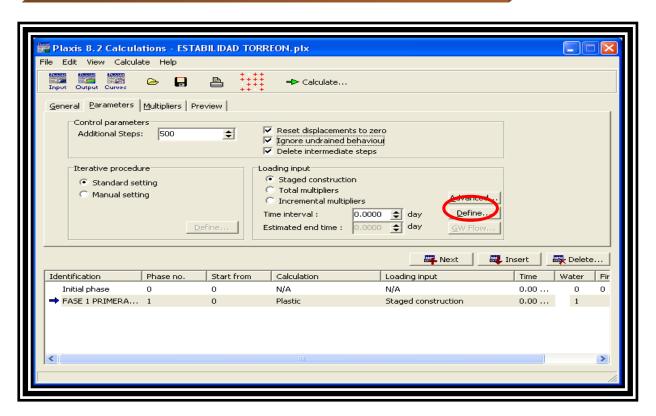


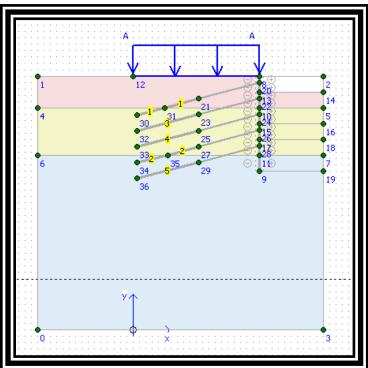
Haciendo click en *calculate* se procederá a realiza los cálculos y definir los elementos que van a estar activos en cada fase.



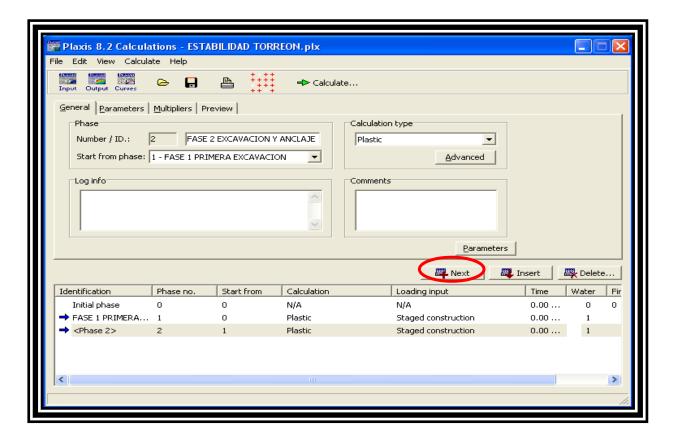


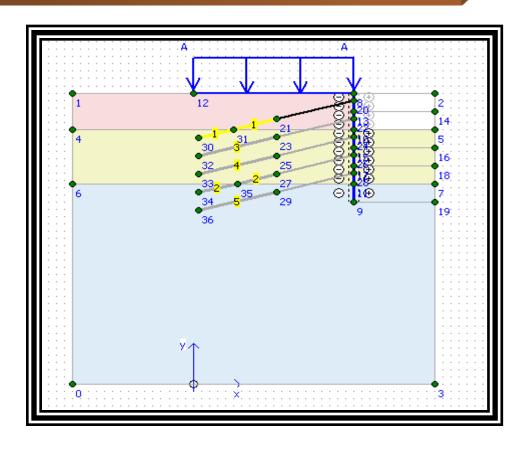


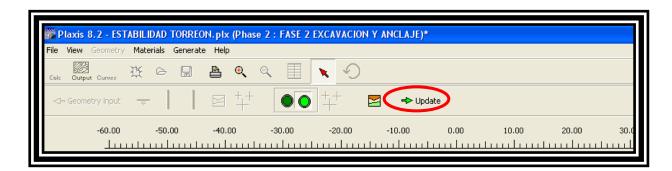


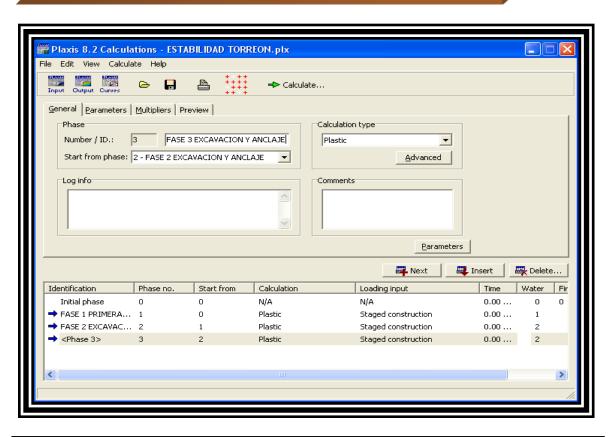


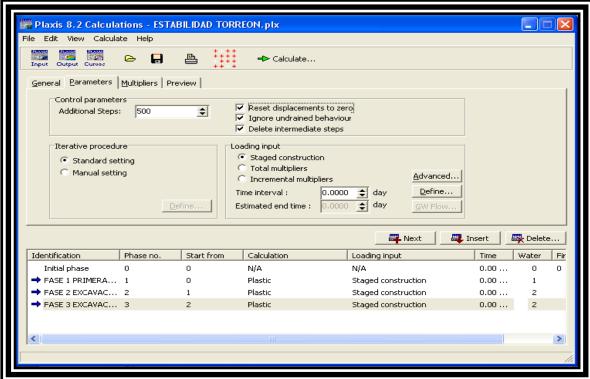


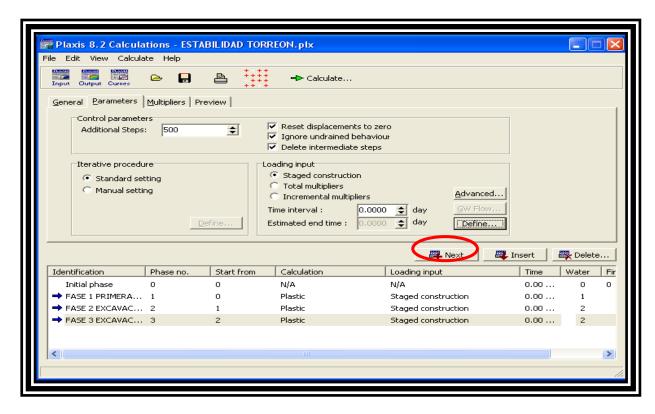


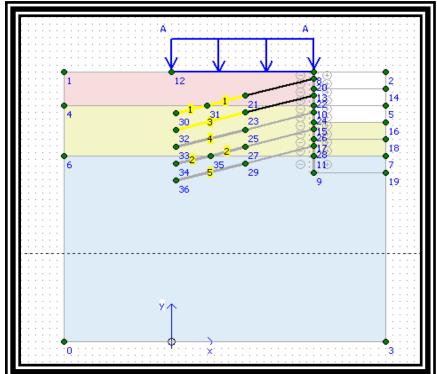




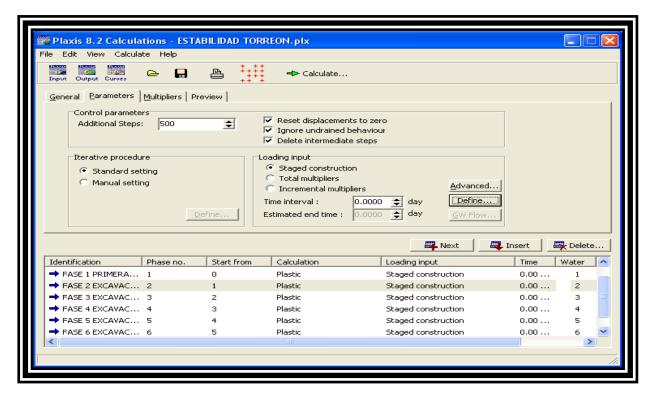


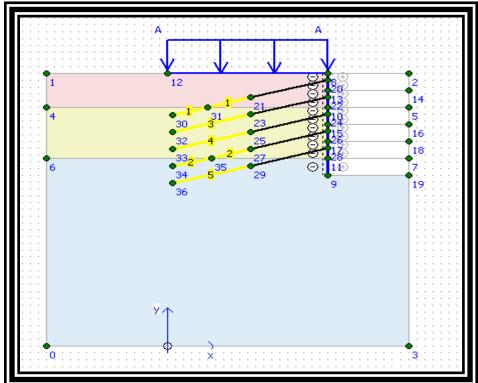




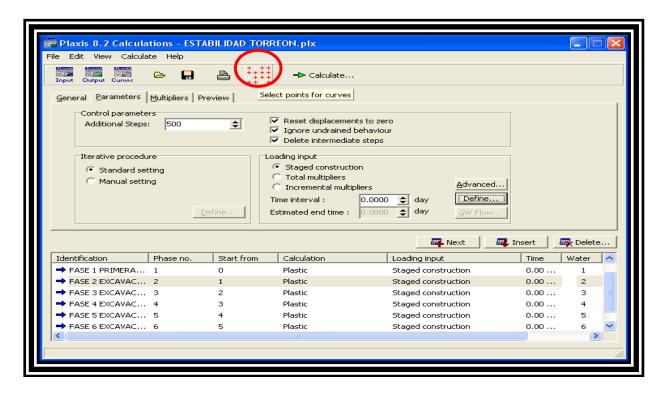


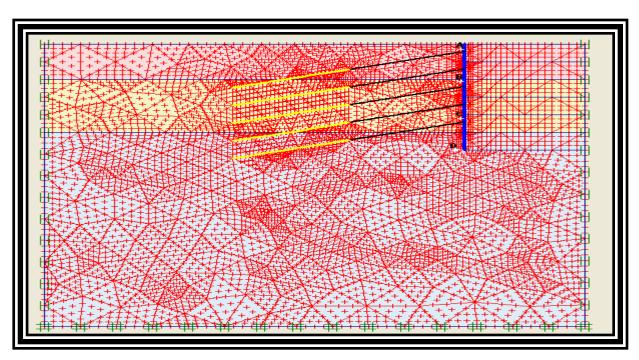
Se continúa con el mismo procedimiento, hasta completar cada fase.

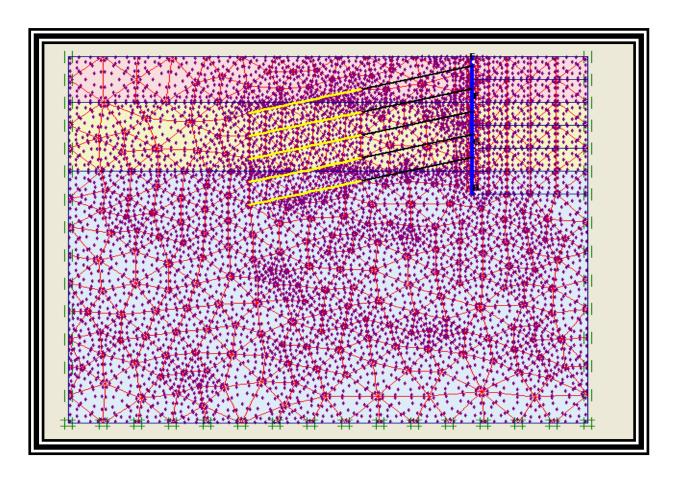


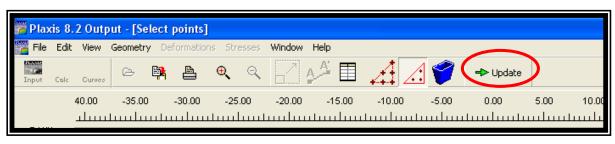


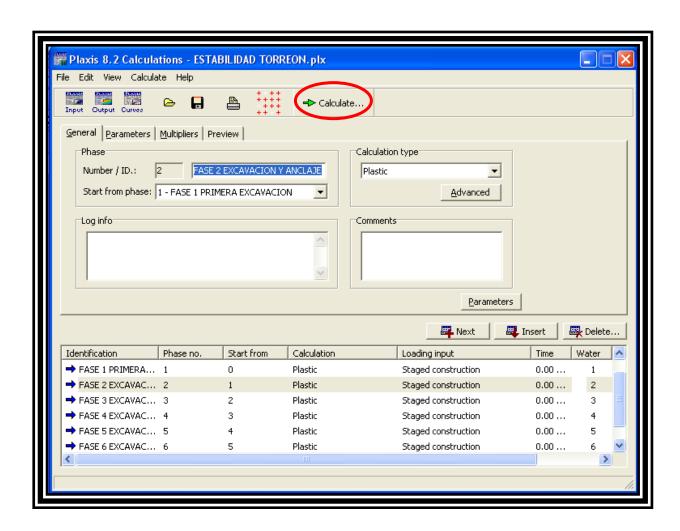
Se selecciona el icono **Select Point for curves** y ubicar los puntos donde se realizaran los análisis

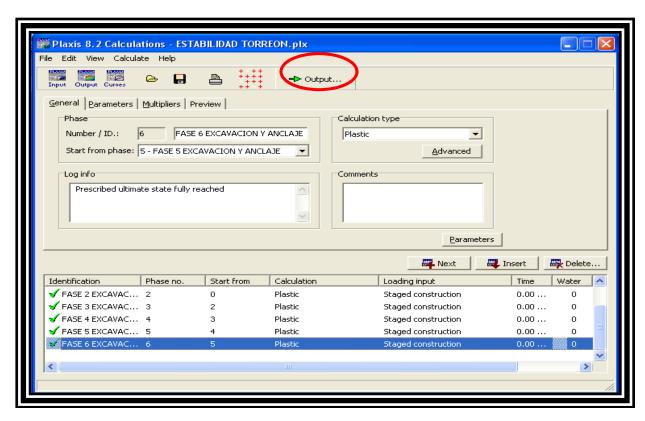


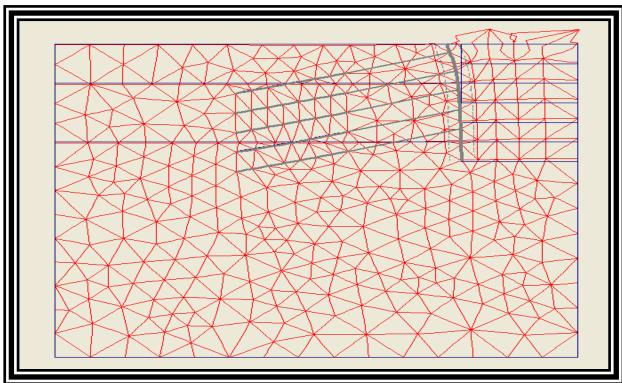




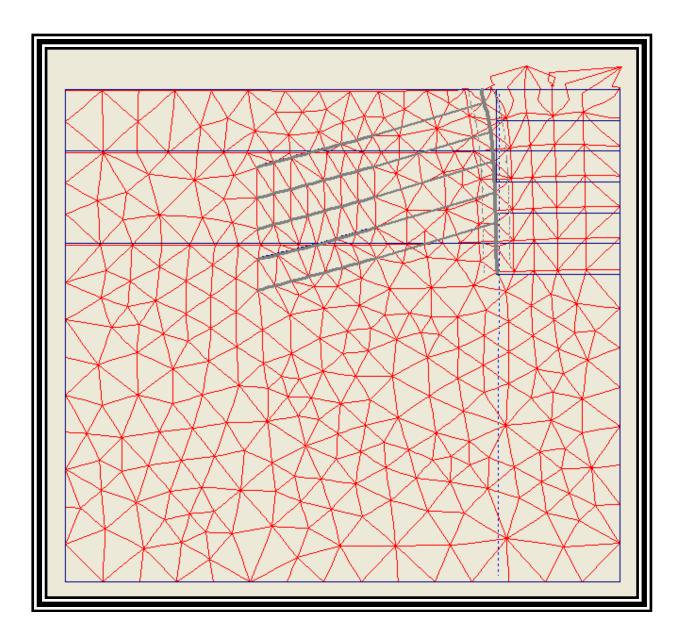




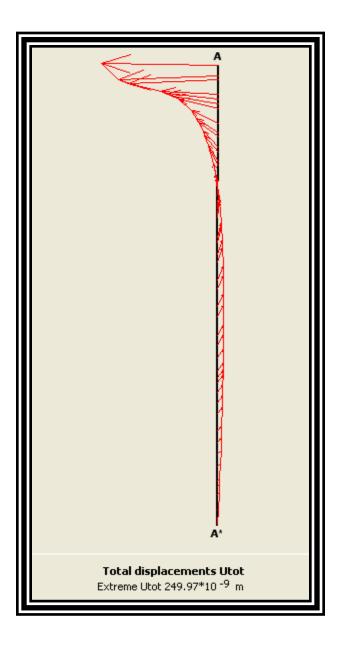




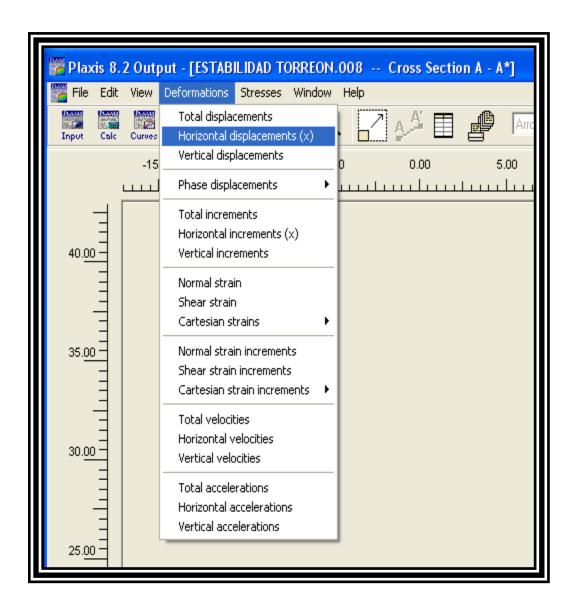




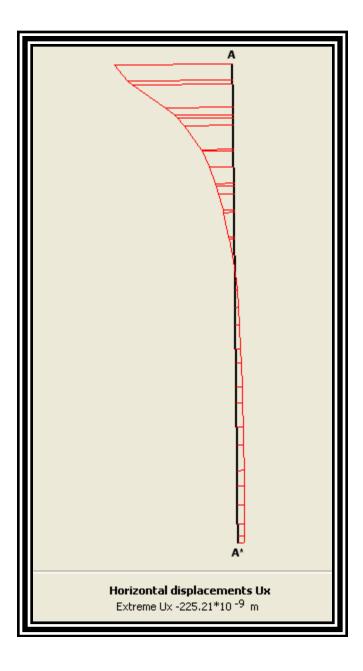
# Gráfica de desplazamientos Totales



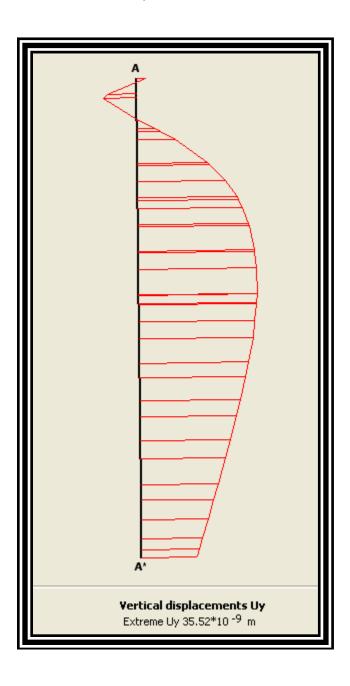
Haciendo click en **Deformations – Horizontal displacements** se muestra la grafica generada por el programa sobre los desplazamientos horizontales generados.



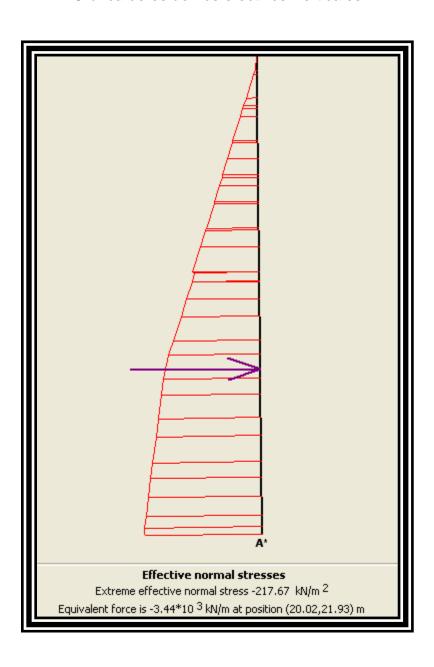
## Gráfica de desplazamientos Horizontales



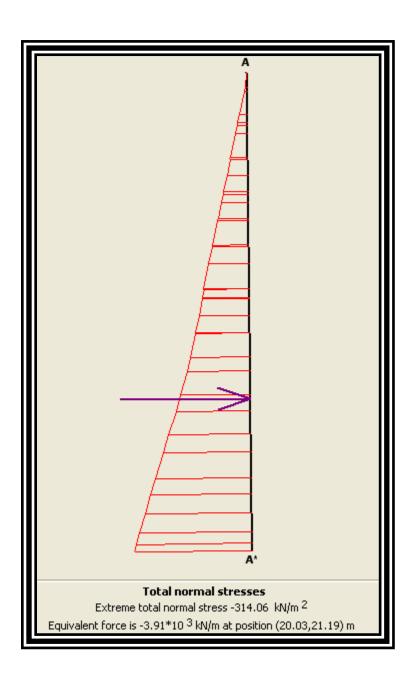
### Gráfica de desplazamientos Verticales



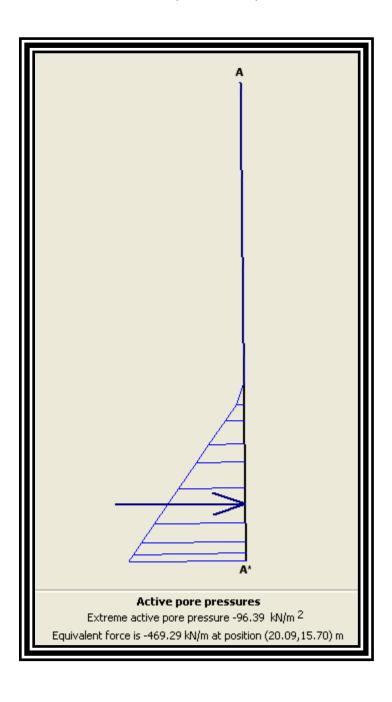
#### Gráfica de esfuerzos efectivos Verticales



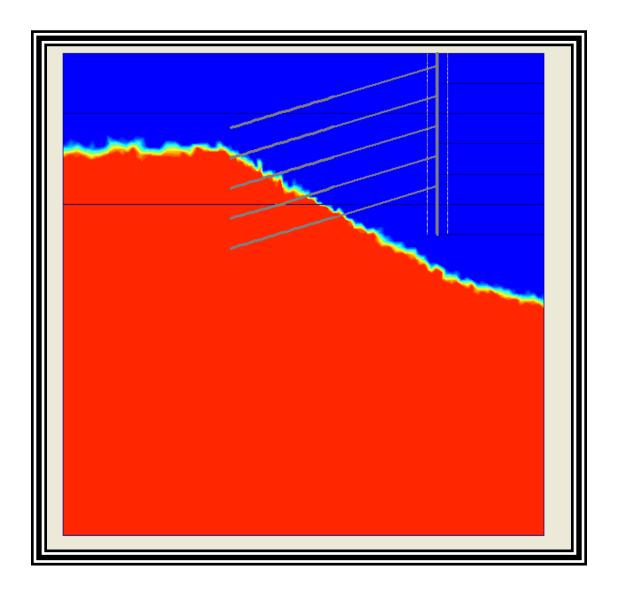
#### Gráfica de esfuerzos normales totales



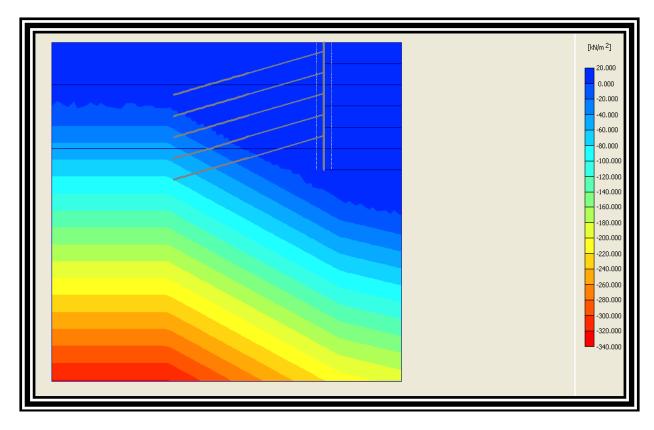
# Gráfica de presión de poros



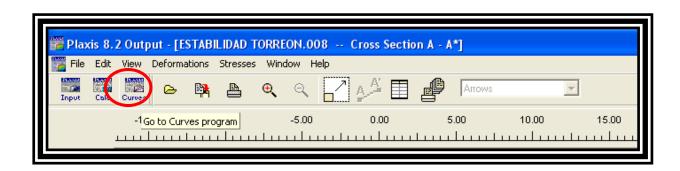
Gráfica de Grado de Saturación



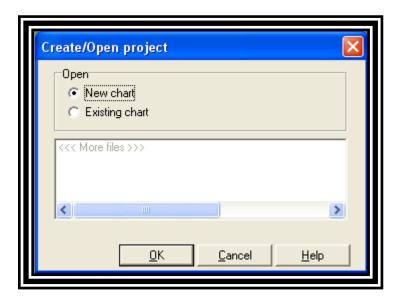
Gráfica de presión de poros



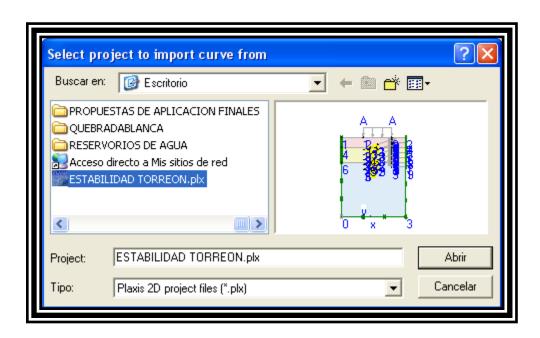
Para generar los gráficos o curvas de programa dar click en Curves



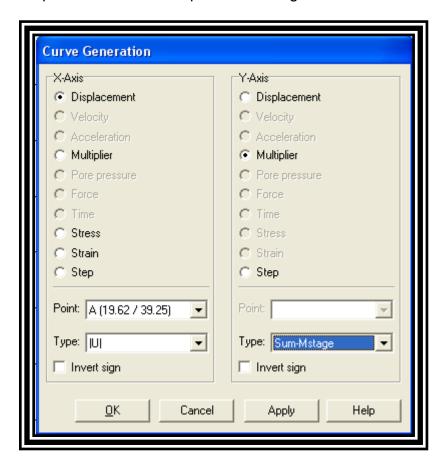
#### Crear un nuevo proyecto



Seleccionar el archivo y dar click sobre el.



Se indican las opciones de la curva que se desea generar.



Dar las opciones o propiedades de esas curvas.

